

JKYSC SMALL SIDED RULES

	U5/U6	U8	U10
FIELD SIZE	30 X 25YDS.	35 X 30YDS.	50X 40YDS.
GOAL SIZE			
GOAL AREA	3 YDS	5 YDS	6 YDS
PENALTY AREA	NONE	NONE	14 YDS
CENTER CIRCLE	3 YDS	5 YDS	8 YDS
BALL SIZE	3	3	4
NO. PLAYERS	3 V 3	4 V 4	6 V 6
MIN. PLAYER	1	3 PER HALF	5 PER HALF
SPLIT TEAM SIZE	min. 8 to max. 10	min. 10 to max. 12	min. 14 to max. 16
GOALKEEPER	NO	NO	YES
REFEREE	NO	NO	1 PER HALF
DURATION OF GAMES	U5 4 x 6 MINS. U6 4 X 8 MINS.	4 X 10 MINUTES	2 X 25 MINUTES
KICK OFF	YES	YES	YES
THROW IN	<i>NO.</i> KICK IN OR DRIBBLE	<i>NO.</i> KICK IN OR DRIBBLE	YES
GOAL KICKS	<i>YES.</i> PLAYER POSSESSION	<i>YES.</i> PLAYER POSSESSION	<i>YES.</i> GOALKEEPER POSSESSION
SCORING	N/A	N/A	WIN – 3 points TIE - 1 point LOSS - 0 points
OFFSIDE	NO	NO	NO
MISCONDUCTS	FLAGRANT	FLAGRANT	YES
SLIDE TACKLING	<i>NO.</i> SLIDING OK	<i>NO.</i> SLIDING OK	<i>NO.</i> SLIDING OK
FREE KICKS	INDIRECT	INDIRECT	INDIRECT
PENALTY KICKS	<i>NO</i>	<i>NO</i>	<i>YES FROM CENTER SPOT, SEE OGSO BELOW</i>
CORNER KICKS	<i>YES.</i> PLAYER POSSESSION	<i>YES.</i> PLAYER POSSESSION	<i>YES</i>
DISTANCE FROM RE START	3 YDS	5 YDS	8 YDS
PASS BACK TO GOALIE	N/A	N/A	YES
OTHER	FIFA	FIFA	FIFA

U6 & U8 DIVISIONS

Kickoff

Can be taken in any direction

Throw-ins

The game should be restarted with a kick-in from the spot where it left the field of play or the player is allowed to dribble the ball into play without being penalized for a double touch.

Goal Kicks

Any player can restart play by dribbling or passing the ball into play from any where in the goal area.

Fouls

All fouls; the restart is an indirect free kick from the spot of the foul. Opposing players must be 3 yards from the ball (u-6) and 5 yards for (u-8).

Corner Kicks

Any player can restart play by dribbling or kicking the ball into play from the corner arc; opposing players 3 yards (u-6) or 5 yards (u-8) from ball.

Substitutions

Once the game begins, subs **cannot** be switched between split teams once formed. For example, if you have 1 or 2 substitutes for each half, those subs must stay with the half they are subbing for the whole game.

U-10 DIVISION

Kickoff

Can be taken in any direction

Goal Kicks

Goalkeeper possession.

Possession is defined as holding the ball in the hands. The ball can be kicked, dribbled or thrown into play, but cannot be punted, volleyed, half-volleyed or thrown directly over the half way line in the air (restart: IFK from half way line). Once the ball is placed on the ground, it becomes live.

Offside

Offside does not apply to U-10's.

Penalty Kicks

None

Obvious Goal Scoring Opportunities

When an attacking player is fouled during an obvious goal scoring opportunity (OSGO), or a defender illegally stops the ball from entering the goal, the game is restarted with a direct free kick at an open goal taken from the half way line. ALL players, except the defending goalkeeper, should stand behind the ball, while the defending goalkeeper should stand at the corner flag. If the goal is made, the game is restarted with a kick off. If the attempt is missed, the ball becomes dead and the defending goalkeeper starts the game in possession from inside the goal area.

Pass Back Rule

The pass back rule is not in effect for U9/10 players. The goalkeeper is allowed to pick up the ball when last played by a teammate. When the ball is played to the goalkeeper and not picked up, the goalkeeper is considered a field player and can kick the ball directly over the half way line in the air.

Sliding and Slide Tackling

No slide tackling is allowed at the U-10 level, but players can legally slide to play the ball if, in the opinion of the referee, there is no danger of injury to an opponent.

Fouls

All fouls; the restart is an indirect free kick from the spot of the foul. Opposing players must be 8 yards from the ball.

Substitutions

Once the game begins, subs **cannot** be switched between split teams once formed. For example, if you have 1 or 2 substitutes for each half, those subs must stay with the half they are subbing for the whole game.